



Play4Planet the

Board games as instruments to
teach sustainability

2022-1-ES01-KA220-SCH-000085070

The project

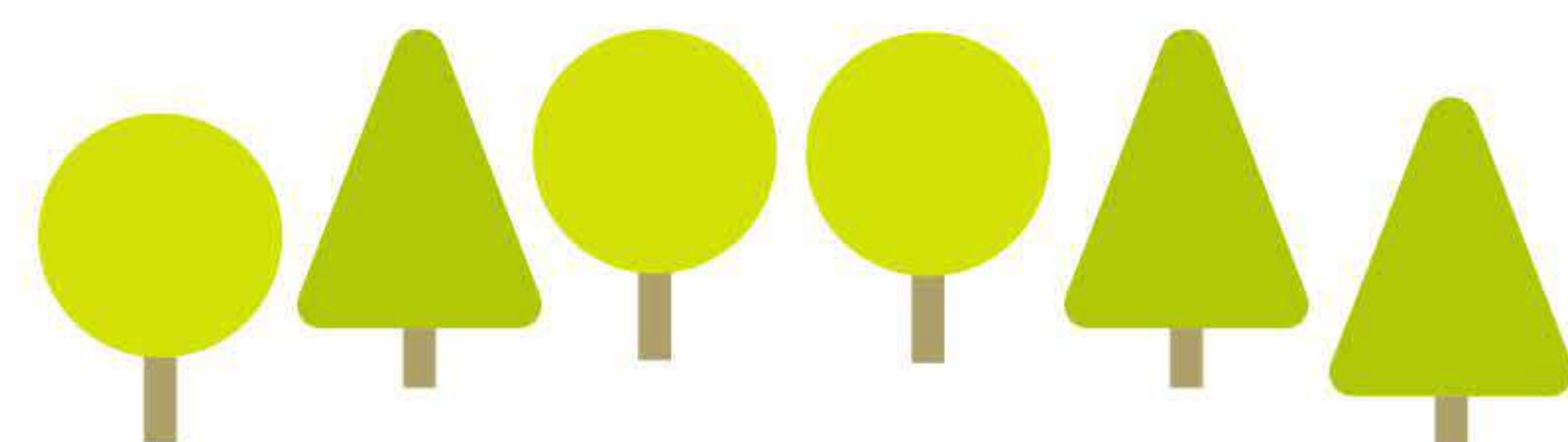
P4P is an innovative Erasmus+ project in the framework of Key Action 2 that emerged from the need to promote ENVIRONMENTAL SUSTAINABILITY AND ACTION TOWARDS ADDRESSING THE ECOLOGICAL PROBLEM OUR PLANET IS FACING BEGINNING WITH PRIMARY EDUCATION. P4P is a European partnership between 6 organizations with a duration of 24 months, beginning in December 2022.

The project's scope is directed towards achieving SDGs 4, 11, 12, 13 and 15.



What is the aim of the P4P project?

P4P aims to provide **primary and low secondary school teachers** with the appropriate tools and resources to raise awareness and address the environmental issue of Plastic Pollution with their students through Game-Based Learning, Gamification, and Hands-On Learning.





Who is P4P aimed at?

P4P is aimed at **teachers** and **educators** who work with students aged 6 to 12 as well as the **students** themselves, who will be the final recipients of the developed tools and resources.

What are the activities of the project?

As part of the implementation of the project, there will be 3 Transnational Project Meetings (TPMs) and 1 Training Activity.



How will the P4P aim be met?

P4P aim will be met through the development of three novel results!
To be more particular:

1. Play for the Planet. A Board Game designed to raise environmental awareness with a focus on single-use plastic, its dangers, and how to develop sustainable habits.
2. Save the Planet. A Multimedia Game that addresses environmental sustainability and encourages students to take action to save our planet.
3. A Guide for training of teachers on how to incorporate the developed games into the lesson plans of subjects that address environmental protection-related topics.



P4P

Awareness Corner

In recent years, single-use plastic waste has emerged as a significant environmental issue due to its negative impact on ecosystems and the environment. Single-use plastics are typically straws, utensils, cups, and packaging that are intended to be disposed after a single use. Despite their convenience and pervasiveness, these items pose serious threats to marine life and ecosystems. According to research, approximately 8 million tons of plastic waste infiltrate the oceans annually, contributing to global pollution and habitat destruction. Although recycling can aid in the reduction of plastic waste, only a small portion of plastic waste is recycled, and the quality of recycled plastic is frequently inferior to that of virgin plastic.

By incorporating environmental education into school curricula, we can raise awareness, alter student attitudes and behaviors regarding plastic consumption, and encourage them to take action towards environmental sustainability, thereby effectively addressing the problem of plastic waste.

VIDEO by National Geographic
"The Reality of Plastics"
<https://education.nationalgeographic.org/resource/reality-plastics/#undefined>



First official TPM

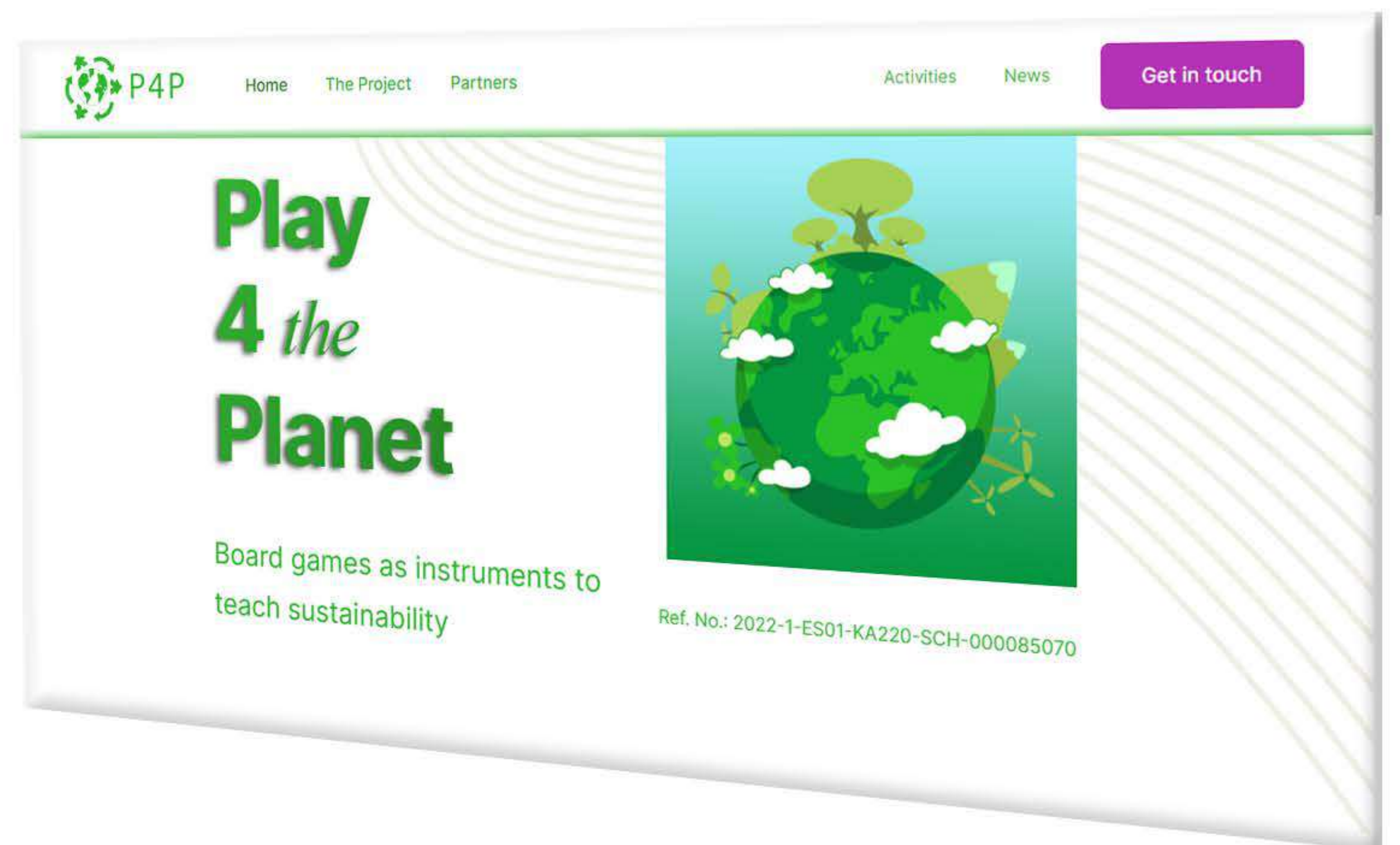
On January 22, 2023, the P4P project participants travelled to Valladolid, Spain for the 1st Transnational Project Meeting. During the meeting, the partners were able to plan the development of the 1st Project Result and the tasks associated with it, as well as establish a clear work schedule. They also reviewed various managerial aspects of the project and established a clear plan for sharing and promotion activities to reach a wider audience.





Visit our website at:

www.p4pproject.eu



The partnership

The European partnership is made up of the following organizations:



ASOCIACION DESES 3
Spain



DAFO Gestión Estratégica S.L.
Spain



Damasistem
Turkey



Esperino Gymnasio Karditsas
Greece



GENISTA RESEARCH FOUNDATION
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Turkey

